GESPS Learning Dispositions	Confidence		Creativity & Critical Thinking		Curiosity		
GESP <i>ian</i> Outcomes	SG1 Confident Communicators: Students express themselves confidently and communicate effectively.		SG2 <u>Creative & Critical</u> Thinkers: Students think creatively and critically.		SG3 <u>Curious</u> Learners: Students have a lively curiosity, pursue their passions, and develop their interests and strengths.		
E21CC		Communication Skills		Inventive Thinking		1	
P1 – P3	1.1.1	I can listen attentively to understand others' views and feelings.	2.1.1	I can consider different views and give reasons for my decisions.	3.1.1	I can find out more about the things around me.	
		e.g. take turns, ask questions to understand		e.g. give reasons for actions/choices, share reasons for feeling a certain way about something.		e.g. a sense of wonder, explore things around them	
	1.1.2	I can share information and ideas clearly while considering others' feelings. e.g. sensitive to others' feelings, share with empathy	2.1.2	I can think of different ways to solve problems. e.g. come up with ideas, being open-minded to different ideas/ solutions, think out of the box for	3.1.2	I can ask questions and try out new things for my learning. e.g. ask why, open to new ideas/ things/ knowledge/challenge	
P4 – P6	1.2.1	I can contribute my ideas actively and meaningfully.	2.2.1	l can reflect on my experiences and change my actions based on situations	3.2.1	I can take initiative to improve my learning.	
		e.g. give suggestions, volunteer to present the team's ideas, take initiative to speak up		e.g assess what had happened and reflect, think of possibilities and opinions, weighing pros and cons, consider alternative solutions based on context		e.g. show awareness of own learning gaps, ask for feedback and act on them	
	1.2.2	I can clarify to better understand others' views and respond with respect and empathy. e.g. ask questions to clarify, appreciate different viewpoints, acknowledge strengths in others' ideas, consider purpose, relevance, context of communication	2.2.2	I can think of original solutions and improve ideas based on evidence. e.g use evidence and analyse, come up with solutions best for situation/context	3.2.2	I can discover and create new things. e.g. open to possibilities, transfer knowledge/skills to real world situations.	